

The content of your app, or **content**, may be a page with text or a Web page with a form to go and do something else. In this case, you use the `Text` widget and `TextForm` widget, respectively. Let's start by setting up the `Text` widget. In the `Text` widget, you can set the `text` property to any string you want. For example, you can set the `text` property to `"Hello World"`. The `Text` widget will display the text you set. The `Text` widget also has a `fontWeight` property that you can use to set the font weight of the text. For example, you can set the `fontWeight` property to `FontWeight.bold` to make the text bold.

Form

1. Set the `text` property of the `Text` widget to `"Hello World"` (eg).
2. Create a `TextForm` widget.
3. Set the `text` property of the `TextForm` widget to `"Hello World"`. It is possible to set the `text` property of the `TextForm` widget to any string you want. For example, you can set the `text` property to `"Hello World"`.



4. **Make the form widget** (it will be approximately as follows) and **return it**.

